

```

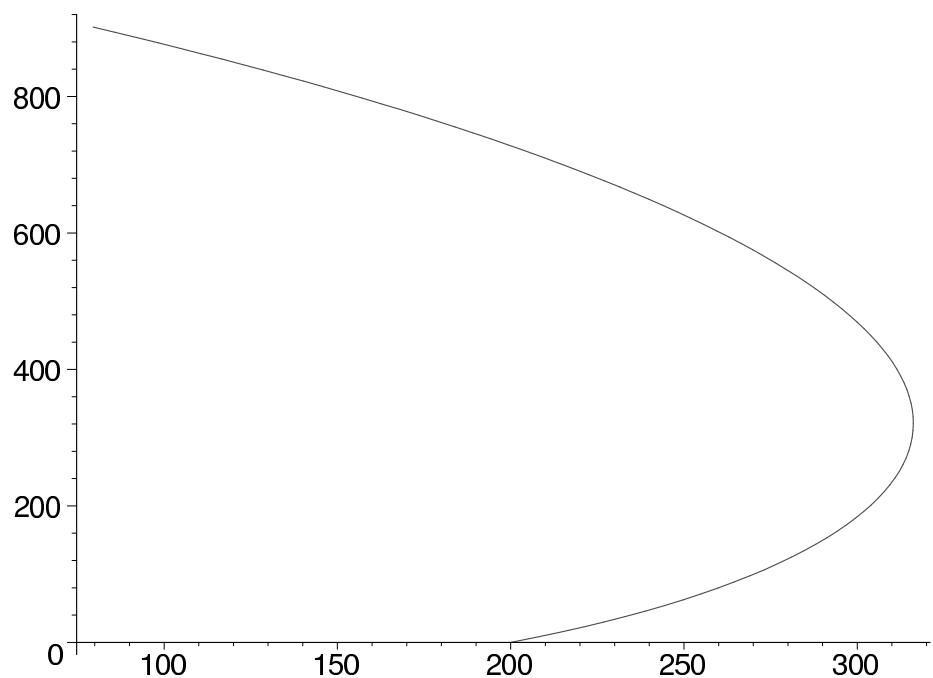
[ > restart;
[ >
[ > pfade:=proc(n,h)
[ > local pos,k;
[ > #deklaration der Variablen
[ > pos:=array(1..n);
[ > #Liste anlegen
[ > pos[1]:=[200,0];
[ > #Startwert ablegen
[ > for k from 1 to n-1 do
[ > #Schlaufe von 1 bis n-1, wobei k der Zaehler ist.
[ > pos[k+1]:=pos[k]+evalf((h/sqrt(2*(pos[k][1]^2+pos[k][2]^2)))*[po
[ > s[k][1]-pos[k][2],pos[k][1]+pos[k][2]]));
[ > #naechster Wert speichern,
[ > end do;
[ > #Ende Schlaufe
[ > pos;
[ > #Variable ausgeben
[ > end;

pfad := proc(n, h)
local pos, k;
pos := array(1 .. n);
pos[1] := [200, 0];
for k to n - 1 do pos[k + 1] := pos[k] + evalf(
    
$$h * [pos[k][1] - pos[k][2], pos[k][1] + pos[k][2]] / \sqrt{2 * pos[k][1]^2 + 2 * pos[k][2]^2})$$

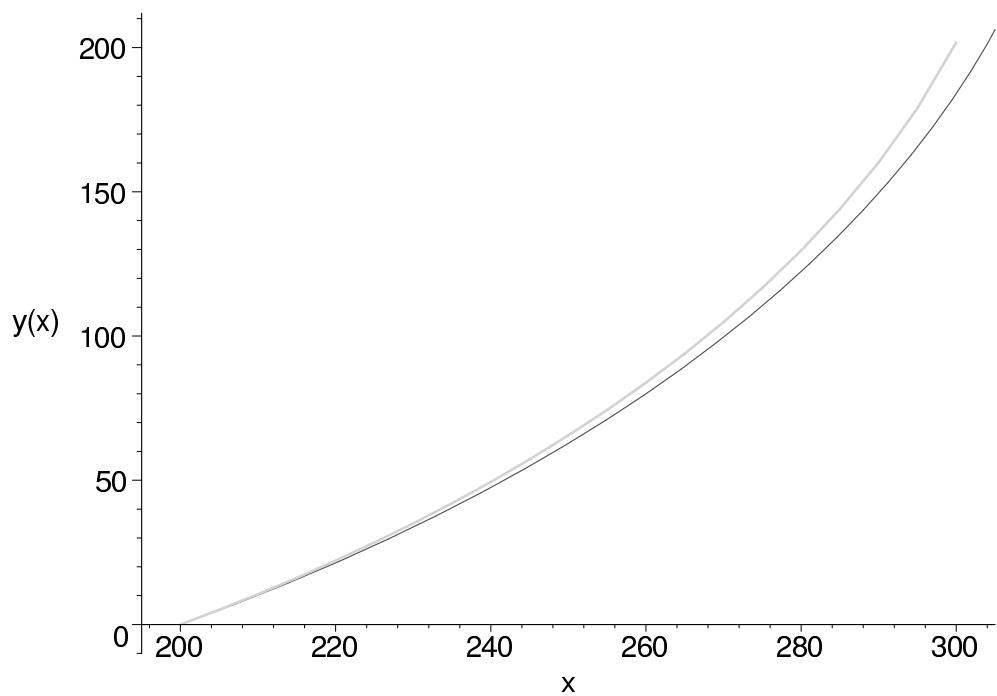
end do;
pos
end proc

[ > #Funktion beenden
[ > pos:=pfad(100,10);
[ > pos:=pos
[ > #Position aufrufen (100 Werte berechnen, Schrittweite 10)
[ > plot(pos);

```



```
[> with(DEtools):with(plots):
[> #Dgl- und Plotfunktionen einbinden
[> display([phaseportrait(diff(y(x),x)=(x+y(x))/(x-y(x)), [y(x)], x=200..300, [[y(200)=0]], arrows=None), plot(pos)]);
```



```
[>
[> #gelb=Dgl, rot=unser Programm
[>
[>
```